

New European Bauhaus Academy

Week 4: Texture,
Pigment, And Finish
Design

Volute Studio



**Circular
Bio-based
Europe**

Joint Undertaking



Bio-based Industries
Consortium



Co-funded by
the European Union

Overview of Week 4

- Focus on plaster finishes: smooth, textured, rammed earth, matte, gloss
- Explore how light, form, and tactile qualities enhance surface design
- Learn to safely mix pigments and apply to achieve creative effects

Types of Plaster Finishes

- Smooth Finish — polished, refined surfaces
- Textured Finish — created with sponges, brushes, or additives
- Rammed Earth Effect — layered pigments for striated visuals
- Matte Mineral Finish — subtle, natural surface with soft light diffusion
- Gloss Finish — polished surfaces with soap or wax seal

Types of Plaster Finishes



Working with Light, Form & Texture

- Light enhances depth and texture of finishes
- Surface form impacts shadow and reflectivity
- Tactile qualities create sensory experiences
- Choose finish types based on spatial function and mood